Preliminary Offerings for 2027

All information subject to change until March 31st, 2027 to ensure best possible program.

2026	Merit Badge Class or Program Name	Notes:	Duration:	Eagle Required?	Pre-Reqs?	Program Fee
COPE and Climbing	C.O.P.E.		FULL DAY			$ -
	Climbing		2 FULL DAYS			$ -
ECOLOGY	Environmental Science^		FULL DAY	✓	✓	$ -
	Fishing^		FULL DAY		✓	$ -
	Fish/Wildlife Management		Half Day			$ -
	Forestry*	Has a Field trip in PM.	FULL DAY			TBD
	Geology		Half Day			$ -
	Insect Study^		Half Day		✓	$ -
	Mammal Study		Half Day			$ -
	Mining in Society		Half Day			$ -
	Nature^		Half Day		✓	$ -
	Oceanography^		FULL DAY		✓	$ -
	Reptile/Amphibian Study^		Half Day		✓	$ -
	Sustainability		FULL DAY	✓		$ -
GOIN' GREAT	JUNIOR (Session 1)		FULL DAY			$ -
	SENIOR (Session 2)		FULL DAY			$ -
HANDICRAFT	Animation		Half Day			$ 10.00
	Art^		Half Day		✓	$ 10.00
	Basketry		Half Day			$ 20.00
	Fingerprinting	Evening Program Only	N/A		✓	$ -
	Leatherwork		Half Day			$ 20.00
	Sculpture		Half Day			$ 25.00
	Textile		Half Day			$ 10.00
	Woodcarving^		Half Day		✓	$ 25.00
LEADERSHIP	American Indian Cultures^		Half Day		✓	$ -
	American Heritage		Half Day			$ -
	Chess^		FULL DAY		✓	$ -
	Citizenship in the Nation^		Half Day	✓	✓	$ -
	Citizenship in the World		Half Day	✓		$ -
	Communication^		Half Day	✓	✓	$ -
	Disability Awareness^		Half Day		✓	$ -
	Entrepreneurship+	Need a Guest Speaker!	Half Day			$ -
	Law+	Need a Guest Speaker!	Half Day			$ -
	Music^		Half Day		✓	$ -
	Personal Fitness^		Half Day	✓	✓	$ -
	Public Health^		Half Day		✓	$ -
	Public Speaking		Half Day			$ -
SCOUTCRAFT	Camping^		FULL DAY	✓	✓	$ -
	Cooking^		2 FULL DAYS	✓	✓	$ 15.00
	Emergency Preparedness^		FULL DAY	✓	✓	$ -
	First Aid^		2 FULL DAYS	✓	✓	$ -
	Fire Safety	NEW!	Half Day			$ -
	Geocaching^		Half Day		✓	$ -
	Orienteering^		Half Day		✓	$ -
	Pioneering		FULL DAY			$ -
	Scouting Heritage^		Half Day		✓	$ -
	Search/Rescue*	Search is Friday AM	Half Day			$ -
	Wilderness Survival*^		FULL DAY		✓	$ -

RANGE & TARGET ACTIVITIES	Archery		FULL DAY			$ 10.00
	Rifle		FULL DAY			$ 20.00
	Shotgun		FULL DAY			$ 30.00
S.T.E.M.	Archaeology		FULL DAY			$ -
	Architecture		Half Day			$ -
	Chemistry		Half Day			$ -
	Cybersecurity^	NEW!	Half Day		✓	$ -
	Digital Technology^		Half Day		✓	$ -
	Electricity^ & Electronics		FULL DAY			$ -
	Engineering+	Need a Guest Speaker!	Half Day			$ -
	Moviemaking		Half Day			$ -
	Nuclear Science		Half Day			$ -
	Photography^		Half Day		✓	$ -
	Railroading		Half Day			$ -
	Robotics		FULL DAY			$ -
	Signs, Signal, and Codes		FULL DAY			$ -
	Space Exploration		FULL DAY			$ 20.00
S. FARMS	Animal Science		Evening Classes - Check Program Guide for more info			*100$
	Horsemanship					*100$
WATERFRONT	Canoeing^		FULL DAY		✓	$ -
	Kayaking^		FULL DAY		✓	$ -
	Lifesaving^		FULL DAY	✓	✓	$ -
	Rowing^		Half Day		✓	$ -
	Swimming^		2x Half Days (Both PM)	✓	✓	$ -

^ denotes Pre-Requisite or Requirement unable to be completed at Camp
"+" denotes a Guest Speaker Need
"*" denotes a Field Trip or other key note. See notes column for more info.
Horsemanship/Animal Science - fee paid directly to Stockton Farms (Cash/Card/Check)
All Aquatics-based merit badges, program offerings (Day Rafting Trips/High Adventure) and adult trainings will require a swim test conducted AT Camp. **We do not accept pre-camp swim tests**.